Entertainment Partnerships

Talenthouse.
The global platform where brands and creators connect.

Art works.
Talenthouse was built to help professional creatives be seen, heard and compensated. We have worked with 500 global brands in our offices in Los Angeles, London, Berlin and Mumbai. Talenthouse empowers 750,000 multi-media creators in more than 175 countries.

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Entertainment Partnerships

Blade Runner 2049
Kingsman: The Golden Circle
Atomic Blonde
mother!
Annabelle: Creation
Insidious: The Last Key
The Peanuts Movie
Kung Fu Panda 3
Create artwork inspired by Blade Runner 2049

SUBMISSIONS 1,471

To help celebrate the release of Blade Runner 2049, Warner Bros. Pictures invited visual artists from around the world to create one-of-a-kind artwork for the long awaited Blade Runner sequel. Notable director and producer Ridley Scott personally judged the entries and chose the Selected Artists.

Selected Artists received cash prizes and had their art featured across Warner Bros. digital channels. Non-selected artwork was available for Warner Bros. Pictures to post on social media channels under the condition that they credited the artist.

Work by #TalenthouseArtist

- Fotis Papadopoulos, Greece
- Jake Gunn, UK
- Xef Sarita, The Philippines
- Edz Gatdula, The Philippines
- Clin Morella, United States
- Jade Sabado, The Philippines
- Mark Walters, UK
- Nicky Barkla, Australia
- Reginald Gale, United States

Create artwork inspired by Blade Runner 2049
To help celebrate the release of Kingsman: The Golden Circle, 20th Century Fox invited visual artists from around the world to create static and animated imagery that captured the film’s stylish take on the classic spy genre.

Selected Artwork was showcased at 54 VUE Cinema locations around the UK! Selected Artwork was also featured within a street art activation in London.

Non-selected artwork was available for 20th Century Fox to post on social media channels under the condition that they credited the artist.
To celebrate the launch of *Atomic Blonde*, visual artists from around the world were invited to create static and animated imagery that creatively captured the espionage, sensuality and savagery of *Atomic Blonde*.

Five Selected Artists each received a cash incentive and had their work featured at the *Atomic Blonde* screening during San Diego Comic-Con. Non-selected artwork was available for Universal Pictures to post on digital channels under the condition that they credited the artist.
This Creative Invite was a closed opportunity for 13 Talenthouse artists selected by Paramount Pictures. The Selected Artists were directly commissioned to create storytelling imagery inspired by private scripts and recordings of the film that were only available for the artists before the film’s release.

The participating artist’s work was featured within mother! press releases and on display at ArcLight Cinemas.

Non-selected artwork was available for Paramount Pictures to post on social media channels under the condition that they credited the artist.
Create artwork for Annabelle: Creation

Warner Bros. invited visual artists from around the world to create artwork inspired by the dark, suspenseful, and captivating world of Annabelle: Creation.

Four Selected Artists received a cash incentive and were featured on Annabelle: Creation digital channels, as well as Warner Bros’ ‘Fan Art Fridays’.

Non-selected artwork was available for Warner Bros. Pictures to post on social media channels under the condition that they credited the artist.
To celebrate the international release of *Insidious: The Last Key*, Sony Pictures Entertainment invited international artists to create imagery that captured the dark and haunting mystery of Dr. Elise Rainer. Artists were also encouraged to create alternative posters stylized from 1950’s-early 2000’s.

Producer Jason Blum selected 5 artists to receive a cash incentive and featured their artwork at the *Insidious: The Last Key* activation during Comic-Con Brazil. Artwork was also on display at international cinemas.

Non-selected artwork was available for Sony Pictures Entertainment, to post on social media channels under the condition that they credited the artist.
To help celebrate the release of The Peanuts Movie, 20th Century Fox invited visual artists from around the world to submit work inspired by the world of Peanuts.

Five visual artists were chosen by 20th Century Fox to have their work featured alongside notable artist work at their exclusive CineEurope Barcelona party. The Selected Artists also received a cash prize along with exposure across The Peanuts Movie and 20th Century Fox’s social media channels.

Non-selected artwork was available for 20th Century Fox to post on social media channels under the condition that they credited the artist.
DreamWorks Animation invited artists, photographers, designers and illustrators from around the world to create art that illustrates Po on his journey home. Whether Po is tasting tacos in Mexico City, catching the opera in London, walking the High Line in New York, playing volleyball in Rio de Janeiro or trying on a brand new pair of lederhosen in Munich, artists were encouraged to tell a story through their artwork.

DreamWorks provided cash prizes to 5 Selected Artists and the opportunity for their artwork to be featured at a special Kung Fu Panda 3 premier event. The artists also had their work exposed across DreamWorks and 20th Century Fox’s social media channels.

Non-selected artwork was available for DreamWorks, to post on social media channels under the condition that they credited the artist.
Thank You!
business@talenthous. com

Work by #TalenthouseArtist
Mae Ericka Jean Picar The Philippines

Talenthous. Art works.